

1. What is the fundamental difference between the imperative and declarative programming paradigms?

Answer:

In the context of programming paradigms, the imperative paradigm focuses on developing a sequence of commands or an algorithm to manipulate data and achieve a desired result. In contrast, the declarative paradigm emphasizes describing the problem to be solved rather than specifying a step-by-step algorithm. It relies on applying pre-established, general-purpose problem-solving algorithms to address presented problems. In imperative programming, the programmer designs the algorithm to be followed, whereas in declarative programming, the programmer's task is to precisely state the problem to be solved, and the system uses predefined algorithms to solve it.

2. Why were assembly languages considered a significant advancement in early programming compared to machine languages?

Answer:

Assembly languages represented a significant advancement in early programming because they provided a more human-readable and mnemonic way to represent instructions compared to the numeric form of machine languages. Assembly languages allowed programmers to use descriptive mnemonic codes for instructions, making it easier to understand and work with program logic. This approach improved the programming process by reducing the tedium and complexity associated with directly writing programs in machine language. Furthermore, assembly languages paved the way for higher-level programming languages by introducing a level of abstraction between machine code and human-readable code.

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3. How did third-generation programming languages differ from earlier generations in terms of their primitives and machine independence?

Answer:

Third-generation programming languages differed from earlier generations in two significant ways. Firstly, they introduced higher-level primitives that expressed instructions in larger increments, making programming more intuitive and human-readable. Secondly, these languages aimed to be machine-independent, meaning that they did not rely on the specific characteristics of a particular computer. Instead, they were designed to be portable across different machines, allowing software to be transported with relative ease. Examples of early third-generation languages include FORTRAN and COBOL, which were developed for scientific, engineering, and business applications, respectively.

4. Why did the development of programming languages follow multiple tracks based on different paradigms, as shown in Figure 92?

Answer:

The development of programming languages followed multiple tracks based on different paradigms because alternative approaches to the programming process, known as programming paradigms, emerged and were pursued independently. These paradigms represented fundamentally different ways of building solutions to problems and had implications beyond just the programming process itself; they affected the entire software development process. As a result, various programming paradigms such as functional, object-oriented, imperative, and declarative paradigms developed independently, leading to a diverse landscape of programming languages. This diversity arose as different paradigms addressed different types of problems and provided unique ways of thinking about and solving those problems, ultimately catering to the varied needs of software development.

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