

Question 1: What is the role of a controller in computer systems?

- A) It executes the main program of the computer.
- B) It connects external devices to the computer.
- C) It is responsible for executing instructions in the CPU.
- D) It manages the computer's memory.

Answer: B) It connects external devices to the computer.

Question 2: How does a controller typically connect to peripheral devices within a computer?

- A) Via wireless connections.
- B) By using separate CPU chips.
- C) Through a shared memory module.
- D) Via cables and ports.

Answer: D) Via cables and ports.

Question 3: What is the function of a controller in translating messages and data between a computer and peripheral devices?

- A) It converts messages into audio tones.
- B) It performs arithmetic calculations.
- C) It connects the computer to the internet.
- D) It translates data formats between computer and device.

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Answer: D) It translates data formats between computer and device.

Question 4: How has the development of standards like USB and FireWire impacted the role of controllers in personal computers?

- A) They have made controllers obsolete.
- B) They have simplified the role of controllers.
- C) They have increased the need for multiple controllers.
- D) They have enabled a single controller to handle various devices.

Answer: D) They have enabled a single controller to handle various devices.

Question 5: Where do controllers typically connect within a computer's architecture?

- A) To a dedicated controller bus.
- B) To the computer's power supply.
- C) To the computer's central processing unit.
- D) To the same bus connecting the CPU and main memory.

Answer: D) To the same bus connecting the CPU and main memory.

Question 6: How does a CPU send a bit pattern to a controller?

- A) By executing a STORE instruction.
- B) By executing a LOAD instruction.
- C) By using a separate controller bus.
- D) By sending an electrical signal directly.

Answer: A) By executing a STORE instruction.

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Question 7: What is the significance of direct memory access (DMA) in computer systems?

- A) It simplifies bus communication.
- B) It allows the CPU to communicate directly with peripheral devices.
- C) It enables controllers to access main memory during CPU idle time.
- D) It eliminates the need for controllers.

Answer: C) It enables controllers to access main memory during CPU idle time.

Question 8: What is the main drawback of using direct memory access (DMA) in computer systems?

- A) It simplifies communication.
- B) It increases CPU utilization.
- C) It adds complexity to bus communication.
- D) It does not improve computer performance.

Answer: C) It adds complexity to bus communication.

Question 9: What is parallel communication in computing?

- A) It transfers one signal at a time.
- B) It requires a simple data path.
- C) It involves several signals transferred simultaneously on separate lines.
- D) It is a form of wireless communication.

Answer: C) It involves several signals transferred simultaneously on separate lines.

Question 10: What is serial communication in computing?

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- A) It transfers one signal at a time.
- B) It involves complex data paths.
- C) It is slower than parallel communication.
- D) It requires multiple connections for each signal.

Answer: A) It transfers one signal at a time.

Question 11: What are USB and FireWire examples of in the context of communication?

- A) Serial communication protocols.
- B) Parallel communication protocols.
- C) Wireless communication standards.
- D) CPU instruction sets.

Answer: A) Serial communication protocols.

Question 12: What is the primary factor affecting the speed of data transfer in computing?

- A) The type of communication protocol used.
- B) The complexity of the data path.
- C) The number of devices connected.
- D) The rate at which bits are transferred.

Answer: D) The rate at which bits are transferred.

Question 13: What does the term "Kbps" stand for in the context of data transfer rates?

- A) Kilobytes per second.

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- B) Megabits per second.
- C) Gigabits per second.
- D) Kilobits per second.

Answer: D) Kilobits per second.

Question 14: What is the primary goal of pipelining in computer systems?

- A) To increase the execution speed of individual instructions.
- B) To reduce the complexity of CPU design.
- C) To eliminate the need for memory access.
- D) To improve the machine's throughput.

Answer: D) To improve the machine's throughput.

Question 15: In pipelining, what happens when one instruction is being executed while the next instruction is fetched?

- A) Both instructions are executed simultaneously.
- B) The CPU waits for both instructions to complete.
- C) The instructions in the pipe are discarded.
- D) More than one instruction can be in the pipe at different stages of processing.

Answer: D) More than one instruction can be in the pipe at different stages of processing.

Question 16: What is batch processing in the context of early computer systems?

- A) It involves executing multiple jobs simultaneously.
- B) It requires constant interaction with the user.

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- C) It streamlines the transition between jobs.
- D) It was the only form of processing used.

Answer: C) It streamlines the transition between jobs.

Question 17: What was one drawback of early batch processing systems?

- A) They required constant interaction with the user.
- B) Users had no interaction with their jobs once submitted.
- C) They were limited to executing one job at a time.
- D) They used wireless communication.

Answer: B) Users had no interaction with their jobs once submitted.

Question 18: What is interactive processing in the context of operating systems?

- A) It involves executing jobs in batch mode.
- B) It allows a program to carry on a dialogue with the user during execution.
- C) It requires constant interaction with a computer operator.
- D) It is the same as batch processing.

Answer: B) It allows a program to carry on a dialogue with the user during execution.

Question 19: In time sharing, how are multiple users serviced simultaneously?

- A) By using separate computers.
- B) By executing jobs in batch mode.
- C) By allowing multiple users at remote terminals.
- D) By executing one

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