

CS201 Assignment 3 Solution Fall 2020

Solution

```
#include <iostream>
#include <fstream>
using namespace std;

class Inventory
{
    private:
        int itemID;
        char itemName[20];
        float itemPrice;
        float quantity;
        float totalPrice;

    public:
        void readItems();
        void displayItem();
        int getItemID();
        float getPrice();
        float getQuantity();
        int ret_ItemID();
        void updateQuantity(float q);
};

void Inventory::readItems()
{
    int price, quantity;
    cout <<"Please enter item ID: ";
```

```
    getItemID();  
    cout<<"Please enter item name: ";  
    cin>>itemName;  
    cout<<"Please enter item price: ";  
    price=getPrice();  
    cout<<"Please enter item quantity: ";  
    quantity=getQuantity();  
    totalPrice=price*quantity;  
  
}
```

```
float Inventory::getPrice()  
{  
    cin>>itemPrice;  
    return itemPrice;  
}
```

```
int Inventory::getItemID()  
{  
    cin>>itemID;  
    return itemID;  
}
```

```
float Inventory::getQuantity()  
{  
    cin>>quantity;  
    return quantity;  
}
```

```
int Inventory :: ret_ItemID()
```

```
{
    return itemID;
}

void appendToFile()
{
    Inventory obj;
        ofstream enter;
        enter.open("inventory.txt",ios::app);
        obj.readItems();
        enter.write(reinterpret_cast<char *> (&obj), sizeof(Inventory));
        enter.close();
        cout<<"Inventory record added successfully ";

}

void displayAll()
{
    Inventory st;
        ifstream inFile;
        inFile.open("inventory.txt");
        if(!inFile)
        {
            cout<<"File could not be open !! press any key .....";
            cin.ignore();
            cin.get();
            return;
        }
        while(inFile.read(reinterpret_cast<char *> (&st), sizeof(Inventory)))
```

```

        {
            st.displayItem();
            cout<<endl;
        }
    inFile.close();
    cin.ignore();
    cin.get();
}
void Inventory::displayItem()
{

    cout<<"ItemID:"<<itemID;
    cout<<"\tItem Name:"<<itemName;
    cout<<"\tItem Price:"<<itemPrice;
    cout<<"\tItemQuantity:"<<quantity;
    cout<<"\tTotal Price:"<<totalPrice;

}
void increaseQuantity(int x)
{

    bool found=false;
    Inventory std;
    float quantity;
    fstream file;
    file.open("inventory.txt");
    if(!file)
    {
        cout<<"File could not be open !! Press any key..... ";
        cin.ignore();
        cin.get();
        return;
    }
}

```

```

    }
    while(!file.eof() && found==false)
    {
        file.read(reinterpret_cast<char *> (&std), sizeof(Inventory));
        if(std.ret_ItemID()==x)
        {
            cout<<"Add Quantity: ";
            std.getQuantity();
            int pos=(-1)*static_cast<int>(sizeof(std));
            file.seekp(pos,ios::cur);
            file.write(reinterpret_cast<char *> (&std), sizeof(Inventory));
            cout<<"Item Quantity updated successfully"<<endl;
            found=true;
        }
    }
    file.close();
    if(found==false)
        cout<<"\n\n Record Not Found ";
    cin.ignore();
    cin.get();
}

```

```

int main()
{
    int id;
    Inventory obj;
    char ch;
    do{

```

```
cout<<"ENTER CHOICE\n";  
  
cout<<"01.    ADD AN INVENTORY ITEM\n";  
cout<<"02.    DISPLAY FILE DATA\n";  
cout<<"03.    INCREASE QUANTITY\n";  
cout<<"Please enter your choice: ";  
  
cin>>ch;  
  
switch(ch)  
{  
  
    case '1': appendToFile();
```

```
        break;
        case '2': displayAll();
        break;
        case '3': cout<<"Enter Item ID: ";
        cin>>id;
        increaseQuantity(id);
        break;
        case 'y':
            break;
        default :
            cout<<"Enter valid number"<<endl;
    }
}
while(ch != 'y');

return 0;
}
```

The END
